

Course Details - CUA31020 Certificate III in Screen and Media (Supported by Government of South Australia) - Marden Senior College

EASVA Title	Screen & Media III - Virtual Reality & Game Design		
Qualification	CUA31020 Certificate III in Screen and Media (Supported by Government of South Australia)		
RTO	Marden Senior College		
Host Organisation	Marden Senior College		
Course Length	2 Semesters (1 year) PLEASE NOTE – All courses run subject to enrolment numbers		
Course Description	<p>Students undertaking this face-to-face course will investigate genres and draft a game design through storyboarding. The major final products will be the creation of a game: using tools such as Gamemaker, Unreal Developing Kit (UDK) or Unity, plus a virtual reality (VR) environment walk through using VR headsets and a 3D Animation. Students will also design and develop 3D models & environments, print 3D objects, digitally draw: 2D Characters, Logos & Merchandise, record and create Sound Effects and Radio Advertisements, to ensure that they are able to develop all elements of a game. Throughout the year industry guest speakers visit to discuss jobs and pathways.</p> <p>This qualification is current in the national register.</p>		
Pathways	<p>Completion of this full certificate course may lead to further study in Certificate IV in Screen and Media, higher-level courses and degrees in 3D Modelling and Animation, Game Design and Production, Game Art and Visual Effects, Digital and Interactive Media. Depending upon students' individual course specialisations further training may get them employment in: Film and Television sectors, Game Production Studios and the Visual Effects Industry.</p>		
Entry Requirements	No licensing, legislative or certification requirements apply to the competencies chosen for this course from this qualification.		
Other Requirements	<p>Students must attend /access an online Information Session by registering via the following link on the Marden Senior College website. www.msc.sa.edu.au/vet-registration</p> <p>Part A of the School Enrolled Students VET Referral online referral form to be completed by home school for students who have accessed an Information session. This will then initiate the VETRO/LLN testing process.</p> <p>https://www.cognitofrms.com/DepartmentForInnovationAndSkills/SchoolEnrolledStudentsVETReferral2</p>		
Delivery Location(s)	Marden Senior College, 1-37 Marden Road, Marden, SA, 5070		
Dates and Times	<p>35 weekly sessions at Marden Senior College on Thursdays from 08:45 until 15:30. Commencement date 04/02/21.</p> <p>35 weekly sessions at Marden Senior College on Wednesdays from 16:30 until 19:30. Commencement date 03/02/21.</p> <p>35 weekly sessions at Marden Senior College on Wednesdays from 16:30 until 19:30. Commencement date 09/02/22.</p> <p>35 weekly sessions at Marden Senior College on Thursdays from 08:45 until 15:30. Commencement date 10/02/22.</p> <p>Students are expected to complete work at home when required</p>		
Work Placement	0 days NA		
SACE Details	SACE Stage 2, 75 SACE credits Up to 75 Credits on successful completion		
Units Of Competency	Core	BSBCRT311 CUAIND311 CUAWHS312	Apply critical thinking skills in a team environment (40 nominal hours) Work effectively in the creative arts industry (50 nominal hours) Apply work health and safety practices (30 nominal hours)
	Elective	CUADES302 CUADES303 ICTGAM421 ICTGAM303 CUAANM302 CUAANM313 CUADIG304 CUASOU212	Explore and apply the creative design process to 2D forms (60 nominal hours) Explore and apply the creative design process to 3D forms (60 nominal hours) Identify and apply games design and game play principles (40 nominal hours) Review and apply the principles of animation (60 nominal hours) Create 3D digital animations (75 nominal hours) Create 3D digital models (75 nominal hours) Create visual design components (30 nominal hours) Perform basic sound editing (30 nominal hours)
	<p>Nominal hours are used for SACE purposes and are not reflective of actual delivery hours National Code: Unit of Competency Name: Nominal Hours Students are required to complete 3 core and 8 elective units of competency to achieve this qualification. Nominal hours have not been released for this qualification yet. The hours listed are from the superseded equivalent competencies.</p>		
Training Cost	\$500.00 Students home school to be invoiced by Marden Senior College		
Other Costs	None This course is a Flexible Industry Pathway, subsidised by the Department for Innovation a Skills.		
Cost Notes	Students to supply own USB / external hard drive		
Number Of Students	Minimum 15 Maximum 20		

Selection Process	<p>"Participant eligibility criteria apply"</p> <p>Approved evidence of completion of a relevant VET pathway must be provided. Must be an Australian Citizen, permanent Australian resident or Eligible visa holder. Enrolled in Year 11, 12 or 13 and are 16 years of age or turning 16 years of age in the year of study and are undertaking SACE. LLN and pre-training interview to be conducted by Marden Senior College prior to being accepted into the course (VETRO Process).</p> <p>Please note: in the event that the gaps in a student' s learning are too significant to commence training (not suitable for the course) all relevant data will be provided to the school so the student may be provided with appropriate learning support at home school and counselled into alternative subject choices.</p>
Orientation Details	<p>On your first day of training meet at Student Services (Blue building off gate 2, Marden Road). Here you will be met by Marden Staff member and taken to your classroom</p>
Public Transport	<p>Bus lines stopping near Marden Senior College: Using OG Road 300 Suburban Connector, plus other 300 route variations, W90. Using Payneham Road 174, 178. Using O' Bahn at Klemzig Interchange C1, C2, M44, J1, J2, 500 – 507, 541, 544, 548, 556, 557, G40</p>
Contact Person	<p>Ms Heather Thomas, Phone 8366 2869, Email hthomas@msc.sa.edu.au</p>